

COURSE OUTLINE

(1) GENERAL

SCHOOL	SCHOOL OF FINE ARTS		
ACADEMIC UNIT	DEPARTMENT OF FINE ARTS AND ART SCIENCES		
LEVEL OF STUDIES	UNDERGRADUATE		
COURSE CODE	ETYII504	SEMESTER	5th
COURSE TITLE	ARTS AND THEORY OF THE DIGITAL WORLD		
INDEPENDENT TEACHING ACTIVITIES <i>if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits</i>		WEEKLY TEACHING HOURS	CREDITS
		3	3
Add rows if necessary. The organisation of teaching and the teaching methods used are described in detail at (d).			
COURSE TYPE <i>general background, special background, specialised general knowledge, skills development</i>	GENERAL BACKGROUND		
PREREQUISITE COURSES:			
LANGUAGE OF INSTRUCTION and EXAMINATIONS:	GREEK		
IS THE COURSE OFFERED TO ERASMUS STUDENTS			
COURSE WEBSITE (URL)			

(2) LEARNING OUTCOMES

Learning outcomes <i>The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described.</i> Consult Appendix A • Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area • Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B • Guidelines for writing Learning Outcomes
Development of a solid theory background aiming at the comprehension of visual arts in the digital era Comprehension of the role played by technology in artistic creation. Refinement of the sense for art

General Competences

Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following does the course aim?

Search for, analysis and synthesis of data and information, with the use of the necessary technology

Adapting to new situations

Decision-making

Working independently

Team work

Working in an international environment

Working in an interdisciplinary environment

Production of new research ideas

Project planning and management

Respect for difference and multiculturalism

Respect for the natural environment

Showing social, professional and ethical responsibility and

sensitivity to gender issues

Criticism and self-criticism

Production of free, creative and inductive thinking

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Others...

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Search for, analysis and synthesis of data and information, with the use of the necessary technology

Adapting to new situations

Working independently

Working in an interdisciplinary environment

(3) SYLLABUS

Week 1-2 Introduction to the concept digital art. Political, ideological and artistic dimensions of digital art

Week 3-4 Reading of selected texts. Discussion and juxtaposition of texts to digital artworks

Week 5-6 Examples of digital artworks and works focusing on the role of digital media in the shaping of the contemporary world

Week 7-8 Impact of technology on art. Real and non-real worlds

Week 9-10 Artificial intelligence and art

Week 11-12 Presentation of student papers. Discussion

Week 13 Analysis and conclusions

(4) TEACHING and LEARNING METHODS - EVALUATION

DELIVERY <i>Face-to-face, Distance learning, etc.</i>	Physical presence	
USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY <i>Use of ICT in teaching, laboratory education, communication with students</i>		
TEACHING METHODS <i>The manner and methods of teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching, educational visits, project, essay writing, artistic creativity, etc.</i> <i>The student's study hours for each learning activity are given as well as the hours of non-directed study according to the principles of the ECTS</i>	Activity	Semester workload
	Studio work	39 hours
	homework	39 hours
STUDENT PERFORMANCE EVALUATION <i>Description of the evaluation procedure</i> <i>Language of evaluation, methods of evaluation, summative or conclusive, multiple choice questionnaires, short-answer questions, open-ended questions, problem solving, written work, essay/report, oral examination, public presentation, laboratory work, clinical examination of patient, art interpretation, other</i> <i>Specifically-defined evaluation criteria are given, and if and where they are accessible to students.</i>	Course total	
	78 hours	
	Evaluation on the basis of the final paper	

(5) ATTACHED BIBLIOGRAPHY

- Suggested bibliography: Rolan Barthes, Εικόνα, μουσική, κείμενο (Image, music, text) Νόρα Λέφα, Σαράγεβο ξανά / Nora Lefa, Sarajevo Again Θεοφάνης Τάσης, Ψηφιακός ανθρωπισμός, Εικονιστικό υποκείμενο και τεχνητή νοημοσύνη (Theofanis Tasis, Digital humanism, in Greek) Guy Debord, Η κοινωνία του θεάματος (the society of spectacle) Oliver Grau, Virtual art: from illusion to Immersion Umberto Eco, Η ιστορία της ομορφιάς (the story of beauty) Umberto Eco Η ιστορία της ασχήμιας (the story of ugliness)
