

COURSE OUTLINE

(1) GENERAL

SCHOOL	SCHOOL OF FINE ARTS		
ACADEMIC UNIT	DEPARTMENT OF FINE ARTS AND ART SCIENCES		
LEVEL OF STUDIES	UNDERGRADUATE		
COURSE CODE	ΕΤΕΠ625	SEMESTER	6th, 8th
COURSE TITLE	Scenography II		
INDEPENDENT TEACHING ACTIVITIES <i>if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits</i>		WEEKLY TEACHING HOURS	CREDITS
		3	3
<i>Add rows if necessary. The organisation of teaching and the teaching methods used are described in detail at (d).</i>			
COURSE TYPE <i>general background, special background, specialised general knowledge, skills development</i>	skills development		
PREREQUISITE COURSES:			
LANGUAGE OF INSTRUCTION and EXAMINATIONS:	Greek		
IS THE COURSE OFFERED TO ERASMUS STUDENTS	Yes		
COURSE WEBSITE (URL)			

(2) LEARNING OUTCOMES

Learning outcomes

The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described.

Consult Appendix A

- Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area
- Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B
- Guidelines for writing Learning Outcomes

After completing the course, students will:

- Acquire knowledge related to the techniques of producing cinematic and theatrical sets.
- Become familiar with basic tools and software used in the production of scenographic spaces.
- Gain experience in addressing spatial design problems.
- Be able to present their ideas and works using a variety of methods and presentation techniques.

General Competences

Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following does the course aim?

Search for, analysis and synthesis of data and information, with the use of the necessary technology
Adapting to new situations
Decision-making
Working independently
Team work
Working in an international environment
Working in an interdisciplinary environment
Production of new research ideas

Project planning and management
Respect for difference and multiculturalism
Respect for the natural environment
Showing social, professional and ethical responsibility and sensitivity to gender issues
Criticism and self-criticism
Production of free, creative and inductive thinking
.....
Others...
.....

Search, analysis, and synthesis of data and information, using the necessary technologies.

Group work.

Project design and management.

Critical thinking and self-criticism.

Promotion of free, creative, and inductive thinking.

(3) SYLLABUS

1st Lesson: Introduction, lecture on: "Presentation and analysis of various scenography techniques and methods."

2nd Lesson: Lecture on: "Space, time, and function in cinema."

3rd Lesson: Lecture on: "The history of animation."

4th Lesson: Lecture on: "The model as a scenographic tool and also as the set itself."

5th Lesson: Presentation of stop-motion software (Dragonframe).

6th Lesson: Presentation of editing software (Adobe Premiere).

7th Lesson: Presentation of scenography software for moving images and animation (2D, 2.5D, Adobe After Effects).

8th Lesson: Presentation of photorealism and animation software (V-Ray, 3DSMax).

9th Lesson: Discussion and corrections of student works.

10th Lesson: Discussion and corrections of student works.

11th Lesson: Discussion and corrections of student works.

12th Lesson: Pre-presentation of student works.

13th Lesson: Discussion, recap, filling in gaps, corrections.

(4) TEACHING and LEARNING METHODS - EVALUATION

DELIVERY <i>Face-to-face, Distance learning, etc.</i>	Face to face, The course will be conducted in person, meaning physical presence in the classroom.																						
USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY <i>Use of ICT in teaching, laboratory education, communication with students</i>	Use of ICT in Teaching Use of ICT in Laboratory Education Use of ICT in Communication with Students Use of ICT in Student Evaluation																						
TEACHING METHODS <i>The manner and methods of teaching are described in detail.</i> <i>Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching, educational visits, project, essay writing, artistic creativity, etc.</i> <i>The student's study hours for each learning activity are given as well as the hours of non-directed study according to the principles of the ECTS</i>	<table border="1"> <thead> <tr> <th>Activity</th><th>Semester workload</th></tr> </thead> <tbody> <tr> <td>Teaching</td><td>39</td></tr> <tr> <td>Autonomous, unguided study</td><td>11</td></tr> <tr> <td>Laboratory work</td><td>25</td></tr> <tr> <td></td><td></td></tr> <tr> <td></td><td></td></tr> <tr> <td></td><td></td></tr> <tr> <td></td><td></td></tr> <tr> <td></td><td></td></tr> <tr> <td></td><td></td></tr> <tr> <td>Course total</td><td>75</td></tr> </tbody> </table>	Activity	Semester workload	Teaching	39	Autonomous, unguided study	11	Laboratory work	25													Course total	75
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STUDENT PERFORMANCE EVALUATION <i>Description of the evaluation procedure</i> <i>Language of evaluation, methods of evaluation, summative or conclusive, multiple choice questionnaires, short-answer questions, open-ended questions, problem solving, written work, essay/report, oral examination, public presentation, laboratory work, clinical examination of patient, art interpretation, other</i> <i>Specifically-defined evaluation criteria are given, and if and where they are accessible to students.</i>	Laboratory work																						

(5) ATTACHED BIBLIOGRAPHY

Bibliography: Barnwell, Jane. <i>Production Design: Architects of the Screen</i> . London and New York: Wallflower, 2004. Bergfelder, Tim. Harris, Sue. Street, Sarah. <i>Film Architecture and the Transnational Imagination: Set Design in 1930s European Cinema</i> . Amsterdam: Amsterdam University Press, 2007. Hartnoll, Phyllis. <i>The Theatre: A Concise History</i> . London: Thames & Hudson, 1968. Pallasmaa, Juhani. <i>The Architecture of Image: Existential Space in Cinema</i> . Helsinki: Rakennustieto, 2007. Tarkovsky, Andrei. <i>Sculpting in Time: Reflections on the Cinema</i> . London: The
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Bodley Head, 1986.

Young, Paul. Duncan, Paul. Editors. *Art Cinema*. Koln: Taschen, 2009.